

Jazlyn Pei

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EDUCATION BACKGROUND

New York University (NYU)

MA, Music Technology | GPA: 3.93/4.00

New York, US

September 2025 - May 2027

- **Core Courses:** Audio Mastering, Audio for Video, Deep Learning for Media, 3D Audio, Fundamentals of Digital Signal

Communication University of China (CUC)

MA, Music Technology | GPA: 3.83/4.00

Beijing, CN

September 2021 - May 2025

PROFESSIONAL EXPERIENCE

Mureka

New York, US

User Operations Intern

Mar. 2026 – Jun. 2026

- Contributed to Mureka Co, an AI-powered DAW integration for Ableton Live, by testing AI workflow accuracy, usability, and integration performance, helping improve the music creation experience.
- Managed Mureka's Discord communities by providing user support, communicating product updates, increasing community engagement, and translating user feedback into actionable insights for the engineering team.

HIB (Hollywood in Beijing)

Beijing, CN

Recording Assistant

Oct. – Dec. 2024

- Conducted several pre-recording tests for project in New Tsinghua Xuetaang.
- Discussed issues in pre-tests with Tsinghua faculty members, such as lack of equipment and delay problems, making whole project run more smoothly.

Chinese Theatre Recording Studio

Beijing, CN

Recording Assistant

Jul. 2024 – May. 2025

- Assisted the Concert for the 75th Anniversary of the National Day
- Supported the recording of orchestral and choir sessions.

Universal Music Publishing Group (UMPG)

Beijing, CN

Royalty and Admin Intern

Jun. – Sep. 2024

- Managed song data within system, organizing and maintaining metadata for the company's song catalog.
- Resolved copyright disputes between UMPG and Tencent Music Entertainment (TME) by analyzing royalty data and contractual agreements to ensure proper revenue distribution.

China Media Group (CMG)

Beijing, CN

Audio Production Intern

Aug. – Sep. 2023

- Operated large-format digital mixing consoles to produce high-quality audio for television shows, ensuring balanced sound levels and clarity during recording sessions.
- Provided additional audio support during filming, including setting up lavalier microphones for performers and troubleshooting any audio-related issues on set.

RESEARCH EXPERIENCE (As Participant)

The Impact of Generic HRTFs on Frontal Region Elevation Bias

New York University | Nov. 2025

Comparative Study of Immersive Mixing Approaches

New York University | Oct. 2025

Subjective Evaluation and Analysis of 3D Sound Binaural Rendering

Beijing, China | Sep. 2022 – Dec. 2022

HONORS

First Prize, "Yike Cup" Sound System Design Competition (¥1500)

Jul. 2024

University-Level First-Class Scholarship, CUC (¥3000)

Oct. 2024

Certification, Dante Level-3

Dec. 2023

SKILLS

DAW: Pro Tools, Ableton Live, Adobe Audition, Audacity

Programming Languages: Python, Matlab

Other Skills: Microsoft Office, Max/MSP, Unity

Language: Mandarin (Native), English